

IV. AMENDMENTS TO THE CLAIMS

[claim 1]

1. (Currently Amended) A gaming machine comprising:
game start instruction means for instructing a start of a game;
determination means for determining symbols to be stopped and whether
or not a combination is won based on the symbols determined corresponding to
a game start instruction command from the game start instruction means;
game result display means for displaying a result concerning with a-the
game determined by the determination means; and
beneficial state generating means for generating a beneficial state for a
player when a specific game result with a winning symbol combination is
displayed on the result display means;
wherein the game result display means includes first display means and
second display means arranged at a more front side than a display area of the
first display means when seen from a front side of the gaming machine, and the
second display means has a symbol display area capable of transmittably
displaying the specific game a display result displayed on of the first display
means therethrough, and

wherein display control means is provided, the display control means
controlling the second display means so as to display game information in an
area including the symbol display area before the specific game result is
displayed on the first display means, the game information predicting the winning
symbol combination.

[claim 2]

2. (Currently Amended) The gaming machine according to claim 1,
wherein the first display means has one or more symbol display parts capable of
variable displaying, and

wherein the display control means controls the second display means so
as to display the game information in the area including the symbol display area
substantially at the same time that the variable displaying in the symbol display
parts is stopped and displayed.

{claim 3}

3. (Currently Amended) The gaming machine according to claim 1, wherein light transmittance rate of the symbol display area is changed.

{claim 4}

4. (Currently Amended) The gaming machine according to claim 2, wherein light transmittance rate of the symbol display area is changed.

{claim 5}

5. (Currently Amended) The gaming machine according to claim 1, wherein a window frame display area is formed at a periphery of the symbol display area, and

wherein display mode of the window frame display area is changed when the game information is displayed in the area including the symbol display area.

{claim 6}

6. (Currently Amended) The gaming machine according to claim 1, further comprising:

~~game start instruction means for instructing a start of the game; and
internal winning combination determination means for determining an internal winning combination based on a game start instruction command from the game start instruction means;~~

~~wherein the display control means conducts displaying concerning with a specific winning combination as the game information when the internal winning combination determination means determines the specific winning combination as the internal winning combination wherein the first display means includes a plurality of reels, and~~

~~the display control means controls the second display means so as to display the game information before all of the reels are stopped.~~

7. (New) A gaming machine comprising:

game start instruction device for instructing a start of a game;

determination device for determining symbols to be stopped and whether or not a combination is won based on the symbols determined corresponding to a game start instruction command from the game start instruction device;

game result display device for displaying a result concerning with the game determined by the determination device; and

beneficial state generating device for generating a beneficial state for a player when a specific game result with a winning symbol combination is displayed on the result display device;

wherein the game result display device includes first display device and second display device arranged at a more front side than a display area of the first display device when seen from a front side of the gaming machine, and the second display device has a symbol display area capable of transmittably displaying the specific game result displayed on the first display device therethrough, and

wherein display control device is provided, the display control device controlling the second display device so as to display game information in an area including the symbol display area before the specific game result is displayed on the first display device, the game information predicting the winning symbol combination.

8. (New) The gaming machine according to claim 7, wherein the first display device has one or more symbol display parts capable of variable displaying, and

wherein the display control device controls the second display device so as to display the game information in the area including the symbol display area substantially at the same time that the variable displaying in the symbol display parts is stopped and displayed.

9. (New) The gaming machine according to claim 7, wherein light transmittance rate of the symbol display area is changed.

10. (New) The gaming machine according to claim 8, wherein light transmittance rate of the symbol display area is changed.

11. (New) The gaming machine according to claim 7, wherein a window frame display area is formed at a periphery of the symbol display area, and wherein display mode of the window frame display area is changed when the game information is displayed in the area including the symbol display area.

12. (New) The gaming machine according to claim 7, wherein the first display device includes a plurality of reels, and the display control device controls the second display device so as to display the game information before all of the reels are stopped.